The DSODE Mind Matters team needs your talents to develop a logo that will help easily identify the team to students, staff and community.

We have come up with a few ideas for slogans you can use, or you can create your own. Add your own creative picture (logo) which represents the DSODE Mind Matters team to go with your chosen slogan. Due to copyright issues you won’t be able to use images that haven’t been created by you.

You can submit as many entries as you like.

The slogans we have come up with are:

- Be kind to your mind
- Keep me in mind
- Matters of the mind
- The Brainy Bunch
- Mind yourself

Enter. Win prizes. See your design on all mind matters material.
Mind Matters is an initiative that addresses the mental health and wellbeing of young Australians.

The DSODE Mind Matters team aims to:

- Create a positive climate of mental health and wellbeing.
- Engage all students and improve your sense of connectedness to school.
- Build resilience and other prevention strategies in students and staff.
- Support early intervention initiatives for those students with mental health and wellbeing challenges.
- To assist students, staff and families to find additional support in the community.

If you would love to help the team but don’t know where to begin please call Gina Britten (ext. 7156) or Kellie Benson (ext. 7082).

Return your entry to school by 1st May 2012 to be in the running. Don’t forget to put your name on each entry.

Acknowledgements: [http://www.bitbetter.com](http://www.bitbetter.com) (screenbeans) and Microsoft clipart (toddler and hotdog). All images were accessed from Microsoft clipart 6/12/11)
A LOGO IS NOT JUST A MARK

Through the use of shape, font, colour and/or images you will need to design a logo that inspires trust, recognition and admiration for this important committee.

IT IS YOUR TASK AS A BUDDING YOUNG DESIGNER TO CREATE A LOGO TO DO THIS JOB.

What to think about when designing your logo and slogan.

* Think in 3 parts 1: Slogan, 2: Image and 3: positioning of words.

* Your message needs to be seen. Read and understood clearly.

* A logo must be, describable and memorable.

* A logo must be effective even without colour.

* If it is easily recognised in black and white then it will look great in colour.

* Use three (3) colours only.

* A logo must be scalable- be big or little.

It will need to look effective on t-shirts, stickers, pens, and posters.